

Business Education Course Selection Chart

COURSE TITLE	YEAR LONG COURSE	ONE SEMESTER COURSE	OPEN TO GRADES	FULFILLS STATE CONSUMER REQUIREMENT
ACCOUNTING (3 level only)	x		10-12	
BUSINESS LAW		x	10-12	
BUSINESS MANAGEMENT (3 level only)	x		11-12	X
CONSUMER SEMINAR		x	10-12	X
CONSUMER SEMINAR ONLINE		x	11-12	X
ENTREPRENEURSHIP: STARTUP U - NEW	x		10-12	
FINANCIAL MANAGEMENT		x	10-12	X
INTRODUCTION TO BUSINESS (juniors & seniors enrolled)	x		9-12	X
iOS APP DEVELOPMENT - NEW	x		10-12	
MARKETING AND MERCHANDISING IN FASHION		x	10-12	
MARKETING: SPORTS & ENTERTAINMENT		x	10-12	
MULTIMEDIA DEVELOPMENT 1	x		9-12	
MULTIMEDIA DEVELOPMENT 2	x		10-12	
3D MULTIMEDIA & ANIMATION	x		10-12	
WEB DEVELOPMENT 1	x		9-12	
WEB DEVELOPMENT 2	x		10-12	

ALL COURSES FULFILL THE GRADUATION REQUIREMENT FOR FINE/APPLIED ARTS

ENTREPRENEURSHIP: STARTUP U - Explore how to run a business beginning with an idea. This will function as NT's own Business Incubator.

iOS APP DEVELOPMENT - Learn how to use Swift 3 in a hands-on environment to design and produce App Store quality iOS Applications.

Common Semester Pairings

FINANCIAL MANAGEMENT and
MARKETING: SPORTS & ENTERTAINMENT

CONSUMER SEMINAR and
MARKETING: SPORTS & ENTERTAINMENT

FINANCIAL MANAGEMENT and
BUSINESS LAW

FINANCIAL MANAGEMENT and
MARKETING AND MERCHANDISING
IN FASHION

CONSUMER SEMINAR and BUSINESS LAW

CONSUMER SEMINAR and
MARKETING and MERCHANDISING
IN FASHION

Explore an Interest or Passion

ENTREPRENEURSHIP: STARTUP U

iOS APP DEVELOPMENT

MARKETING: SPORTS & ENTERTAINMENT

MARKETING AND MERCHANDISING
IN FASHION

BUSINESS LAW

WEB DEVELOPMENT

MULTIMEDIA DEVELOPMENT

3D MULTIMEDIA & ANIMATION

FINANCIAL MANAGEMENT

INTRO TO BUSINESS

Investigate/Majoring in Business

ACCOUNTING

BUSINESS MANAGEMENT